iLRN2023 CALL FOR PAPERS & PROPOSALS

9th International Conference of the Immersive Learning Research Network

Learning Across the Metaverse: Building an Evidence-based Framework through Science, Community, Vision, & Adventure!

https://immersivelrn.org/ilrn2023

May 18 - 20, 2023 (Online)
iLRN Virtual Campus & Across the Metaverse

June 26 - 29, 2023 (Face-to-Face)
California Polytechnic State University

Educational Technology • Pedagogy • Computer Science • Serious Games • 3D Collaboration • Digital Twins • Embodied Pedagogical Agents • Medical & Healthcare Education • Workforce & Industry • Cultural Heritage • Language Learning • K-12 STEM • Artificial Intelligence • Museums & Libraries • Informal Learning • Community & Civic Engagement • Special Education • Geosciences • Data Visualization and Analytics • Assessment & Evaluation

For more information about the conference venues and other details, please visit
https://immersivelrn.org/pages/ilrn-2023

The iLRN2023 Organizing Committee is accepting submissions for peer review & publication. Proposals for contributions are currently being accepted in the following formats:

- Oral presentations
- Poster presentations
- Workshops
- Round Tables
- Invited Panels
- Tech or Product Demos
- Guided Virtual Adventures

REFEREED SCHOLARLY PAPERS PUBLISHED IN CONFERENCE PROCEEDINGS
- Full (6–8 pages) paper for all presentation formats.
- Short paper (4–5 pages) for all presentation formats.
- Work-in-progress paper (2–3 pages) for poster presentation
- Doctoral colloquium paper (2–3 pages) for oral presentation in the doctoral colloquium

EDUCATORS, XR DESIGNERS, ARTISTS, FUTURISTS, INDUSTRY PROFESSIONALS
2-3 pages summary of your contributions for inclusion in conference proceedings
- Oral presentation
- Poster presentation
- Guided virtual adventures
- Training Sessions
- Product Demonstrations
- Workshop proposal, Special session proposal, Panel session proposal

The 9th International Conference of the Immersive Learning Research Network (iLRN 2023) will be an innovative and interactive gathering for a flourishing global network of researchers and practitioners collaborating to develop the scientific, technical, and applied potential of immersive learning. It is the premier scholarly event focusing on advances in the use of virtual reality (VR), augmented reality (AR), mixed reality (MR), and other extended reality (XR) technologies to support learners across the full span of learning—from K-12 through higher education to work-based, informal, and lifelong learning contexts.

Scholars and professionals working from informal and formal education settings as well as those representing diverse industry sectors are invited to participate in the conference, where they may share their research findings, experiences, and insights; network and establish partnerships to envision and shape the future of XR and immersive technologies for learning; and contribute to the emerging scholarly knowledge base on how these technologies can be used to create experiences that educate, engage, and excite learners.

Program Tracks

Papers and proposals may be submitted to one of 10 program tracks, the first of which corresponds to fundamental knowledge contributions to Immersive Learning via the learning sciences, computer science, and/or game studies that are not linked to any particular application area. The remaining nine tracks are linked with areas of Immersive Learning applications and are likewise associated with iLRN Knowledge Tree Houses of Application.

Academic communities wishing to cater for other topics are welcome to propose a special track by emailing the Program Chairs at ilrn2023.programchairs@immersivelrn.org no later than September 5th, 2022, with a short description, rationale for immersive learning, and its program committee.

Track 1. Foundations in Immersive Learning Research and Theory (not linked to any particular application area).
Track 2. Assessment and Evaluation (A&E)
Track 3. Galleries, Libraries, Archives, & Museums (GLAM)
Track 4. Inclusion, Diversity, Equity, Access, & Social Justice (IDEAS)
Track 5. STEM Education
Track 6. Language, Culture, & Heritage (LCH)
Track 7. Medical & Healthcare Education (MHE)
Track 8. Nature & Environmental Sciences (NES)
Track 9. Workforce Development & Industry Training (WDIT)
Track 10. Self and Co-Regulated Learning With Immersive Learning Environments (SCILE)

Paper/Proposal Submission & Review

Papers for the Academic Stream and extended-abstract proposals for the Nontraditional Session Stream must be prepared in standard IEEE double-column US Letter format using Microsoft Word or LaTeX, and will be accepted only via the online submission system, accessible via the conference website (from which guidelines and templates are also available).

Proposals for the Practitioner Stream are to be submitted via an online form, also accessible from the conference website.

A blind peer-review process will be used to evaluate all submissions.

Publication, Abstracting, and Reviewing

All accepted and registered papers in the Academic Stream that are presented at iLRN 2023 and all extended abstracts presented at the conference will be published in the conference proceedings and submitted to the IEEE Xplore® digital library.

Content loaded into Xplore is made available by IEEE to its abstracting and indexing partners, including Elsevier (Scopus, EiCompendex), Clarivate Analytics (CPCI—part of Web of Science) and others, for potential inclusion in their respective databases. In addition, authors of selected papers may be invited to submit expanded versions of their papers for consideration by a number of Scopus and Web of Science-indexed journals.

Important Dates

Main round submission deadline - Full Papers Only	2022-11-06 Abstracts Due 2022-11-13 Full Submission Due
Notification of review outcomes from main submission round	2022-12-23
Late round submission deadline - Short Papers, Work-in-progress papers, Doctoral colloquium, posters, Workshop proposal, Special session proposal, Panel session proposal and practitioner contributions only	2023-01-15 Abstracts Due 2023-01-22 Full Submission Due
Camera-ready papers for proceedings due – Full papers	2023-01-31
Notification of review outcomes from late submission round	2023-03-03
Camera-ready short papers, work-in-progress papers and contribution summaries for proceedings due; final practitioner abstracts for conference program due	2023-04-16
Presenter registration deadline (online and onsite formats)	2023-04-16
Deadline for early-bird registration rates	2023-04-30
Presenter registration deadline – Work-in-progress papers, Doctoral colloquium, posters, Workshop proposal, Special session proposal, Panel session proposal	2023-04-30
Deadline for regular registration rates	2023-05-10
Deadline for uploading presentation materials (videos, slides for oral presentations, posters for poster presentations)	2023-05-10
Conference dates (online iLRN Virtual Campus)	2023-05-18 to 2023-05-20
Conference dates (San Luis Obispo, California)	2023-06-26 to 2023-06-29