The *GridView* module is designed to enable users to generate 3D renderings of one or more numeric grid files while enabling users to adjust many settings such as the lighting, viewing angles, reflectance and shading properties. Through the use of drape files, text, line work, colour-filled polygons, and raster imagery can be rendered scene in a 3D scene. In addition, any scene can be saved as a .BMP image with a corresponding MapInfo .TAB file, allowing users to incorporate 3D scenes within a MapInfo Layout window. For an instructional lesson o *GridView* refer to Lesson 15 of the *Installation and Tutorial* smanual.

Launching GridView
Specifying a Scenes Properties: The Viewing Tab
The Surface and Lighting Tab
The Loaded Grids Tab
Preview Window
The Grid Layer Control
Other GridView Settings
Making 3D Drape Files