Base height default settings

Default base heights are given to each new theme added to a 3D scene. They are determined by the theme type:

Theme Type	Setting	Value
2D feature	Value or expression	0.0
3D feature	Existing 3D shapes	N/A
Image	Value or expression	0.0
Grid	Value or expression	0.0*
TIN	Surface	TIN theme name

*However, if a grid is created from an interpolation method, the setting is to surface and the value is the grid name.

Default settings can be changed on the 3D Properties choice found under the Theme menu in a 3D scene.