Adding themes to a 3D scene

- 1 Create or activate a 3D scene.
- 2 Either press the Add Theme button or choose Add Theme from the 3D Scene menu.
- 3 From the Add Theme dialog, set the Data Source Types dropdown list to the desired type.
- 4 Navigate to the location of the desired data source, highlight the data source, and press OK.

The data source will be added as a theme to the scene's Table of Contents. Multiple data sources from one directory can be added as themes through the Add Theme dialog by holding down the SHIFT key and selecting the desired data sources.

The available data source types are Feature Data Source, Image Data Source, Grid Data Source, and TIN Data Source.