Modifying an existing TIN

1 Activate the TIN theme you would like to modify in a view or 3D scene.
2 From the Theme menu, choose Start Editing.
3 Also activate the feature themes you wish to add to your TIN (for example, a line theme for breaklines).
4 From the Surface menu, choose Add Features to TIN.
5 Use the TIN Builder dialog to define how each theme's data will be used.
6 Press OK.
7 From the Theme menu, choose Stop Editing.

Modifying a TIN lets you add features to an existing TIN without recreating it. Modifying an existing TIN is similar to Creating a TIN from vector features. Both the creating a TIN process and the modifying a TIN process bring up the TIN Builder dialog, on which you specify how the features of a TIN you are creating or modifying are to be used. The Surface feature types and Theme triangulation order apply to modifying as well as creating a TIN.