

Theme triangulation order

Although the order of the input themes in the Create new TIN menu does not matter (the 3D Analyst automatically arranges them), the processing order is

Mass points with heights

Breaklines with heights

Breaklines without heights

Value fill polygons with heights

Value fill polygons without heights

Replace polygons (which must have heights)

Clip polygons with or without heights

Erase polygons with or without heights